

LEARNING BY DOING IN A PRACTICE ENTERPRISE TO REDUCE EARLY SCHOOL LEAVING



A Practice Enterprise is a simulated company set up by trainees, with the assistance of the pedagogical team, acting as facilitators, to undertake commercial activities. It provides trainees with hands-on business skills and enhances their knowledge and experience of business practices. It runs like a real business silhouetting a real firm's business procedures, products and services and resembles a real company in its form, organization and function. Each Practice Enterprise trades with other Practice Enterprises, following commercial business procedures in the Practice Enterprise worldwide economic environment. Working in a Practice Enterprise provides trainees with the necessary skills and knowledge to become an entrepreneur or find employment after they finish their work in a Practice Enterprise. Practice Enterprises foster entrepreneurial attitudes and skills among young people.



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Empowering
Cooperative
Motivating
Interactive



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Practice Enterprises for Youth
Transitioning Early School Leavers



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PRACTICE ENTERPRISES TO REDUCE EARLY SCHOOL LEAVING

Contact us at esl@penworldwide.org for more information on how you can start a Practice Enterprise in your school.

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REDUCING EARLY SCHOOL LEAVING

- Relevant and engaging curriculum designed and adapted to the student's ambitions
- Flexible educational paths offering different pathways to each student
- Initial and continuous education for teachers to equip teachers with the skills to adopt inclusive and student-focused methods
- Strong well-developed guidance system with a focus on the individual in relation to their particular needs and circumstances
- Cooperation with the world of work, providing opportunities at an early stage that allow young people to experience the world of work.



INNOVATION RESOURCES

In an economic context with youth students facing ever greater difficulties in school failure and in finding employment, we need to stimulate their innovation resources:

- To increase social skills of students
- To increase student self-esteem and vision
- To design individualised learning pathways
- To develop entrepreneurship skills
- Support in the development of ideas
- Testing the new knowledge acquired in a simulated work environment (Practice Enterprise)
- Testing of working methodology within the school society
- Training of trainers, teachers and school administration



INCREASED MOTIVATION

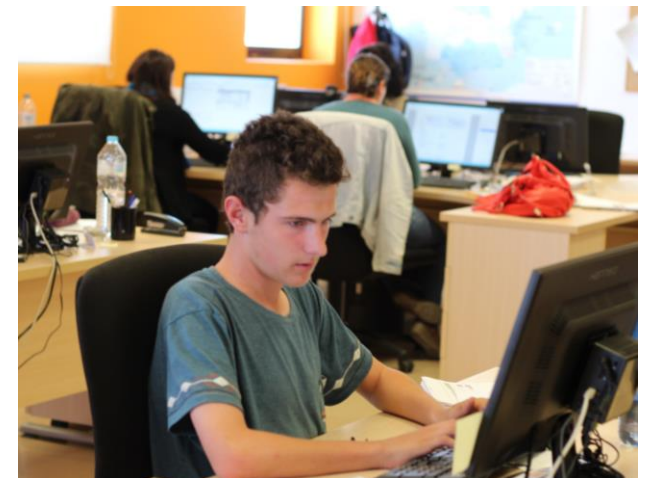
Students take responsibility for their own learning and experience the consequences of their decisions and apply that learning to future challenges. The curriculum is designed in such a way that it reflects the different affinities of the student, taking into account different starting points, and is adapted to the student's ambitions.

GUIDED LEARNING

Learning by doing empowers students and develops student motivation and initiative with a new way of generative, interactive and flexible learning. The strict design of educational pathways can create severe obstacles to complete compulsory education. Practice Enterprise methodology can offer different pathways to each student.

COOPERATIVE LEARNING

Students learn with and from others and understand the dynamics of working as part of a team, developing cooperation and teamwork skills and learning a sense of responsibility.



THE PRACTICE ENTERPRISE LEARNING-BY-DOING METHODOLOGY HAS BEEN SHOWN TO INCREASE STUDENT MOTIVATION AND REDUCE EARLY SCHOOL LEAVING